

Build Forge® Fundamentals

WINDOWS

ID: BF-FUN-WIN

Overview

This four-hour, hands-on course covers basic Build Forge usage. For process implementers, we recommend this course followed by the *Build Forge Intermediate* and *Build Forge Advanced* courses.

Prerequisites

- None

Objectives

At the end of this course, students will understand how to use the Management Console to execute Build Forge projects, monitor project progress, and interpret project output.

Outline

Build Forge Overview	Overview of architecture and capabilities
Build Forge Jobs	Starting jobs from the Build Forge Console
Job Output	Understanding the output of a completed job (BOM, Log, Steps)
Active Jobs	Observe a running job; cancel jobs; find, fix and restart failed job
Manual Start Project Run	Manually start a project run; edit tag format
Introduction to Tag Formats	Intro to project tag format; run time changes to the format and tag values
Introduction to Selectors	Intro to selectors; choose a selector at run-time
Introduction to Variables	Explore environments and types of variables; choose values at run-time
Introduction to Classes	Intro to the aspects of project runs controlled by classes
Introduction to Reports	Explore various reports

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